STRONGHOLD CMD

Command List
www.hobbyware.org

This is a list of commands that Stronghold CMD Recognizes. Due to the fact that Stronghold CMD is Open Source and commands can be added by outside sources, this may not be a complete list. This list represents the commands available from the release from Hobbyware.org which was downloaded. Phrases in bold are the commands that can be given to Stronghold CMD, to the right is the code module that contains to code to execute, and below this is a short description of what that command does.

What is the Current Time   *(code00001)*
Gets Project 13 to tell you the current time in 12 hour clock format.

Put Computers to Sleep   *(code00002)*
Puts all registered computers that also have the client installed to sleep.

Turn on _____ Lights   *(code00003)*
Turns on the registered Z-Wave light that is specified by the friendly name in the _____.

Turn off _____ Lights   *(code00004)*
Turns off the registered Z-Wave light that is specified by the friendly name in the _____.

Turn off all Lights   *(code00005)*
Turns off all registered Z-Wave light switches.

Turn on all Lights   *(code00006)*
Turns on all registered Z-Wave light switches.

Enter Silent Mode   *(code00007)*
Tells Stronghold CMD to stop listening to voice commands, useful when there is a lot of background noise. To exit silent mode you must click the exit silent mode button on the user interface.

Confirm Reminder _____   *(code00008)*
Tells Stronghold CMD to confirm a reminder that is active and reminding.

Disable Reminder _____   *(code00009)*
Makes the specified reminder not active for notification.

Enable Reminder _____   *(code00010)*
Makes a disabled reminder active for notification

Snooze Reminder _____ *(code00011)*

Initiates a sequence to snooze a reminder that is notifying for a specified length of time.

Shutdown All Computers *(code00013)*

Sends a command to all registered computers to shutdown.

Create Quick Reminder *(code00014)*

Initiates a sequence to create a reminder for a specified time using voice commands.

Meet _____ *(code00015)*

This is how you introduce Project 13 to a new person. For example you would say "Meet Joe" or "Meet Joe Fresh".

Go To Sleep *(code00016)*

This command allows Project 13 to learn from the sentences that you have told it. Run this command every so often to increase the brain's abilities.

Learn English Words *(code00017)*

Creates a database of the vast majority of the words in the English language. This command should be used during the setup portion of Project 13.

Chat With Me *(code00018)*

Starts the cloud speech chat routine, used to chat to the program.

Test *(code00019)*

A routine for testing temporary functions of the program. For use when debugging the program. This routine has no production value.